
FOREWORD

Special Section on Internet Technology IV

The digital information and communication infrastructure as empowered by Internet technology has already become a major part of the infrastructure platform of people's daily activities and of working environment. The information and communication networks until the late 1990's has not provided a broadband, always-on communication environment to end users. Recently, a new type of information infrastructure using the native Internet technology such as ADSL and wireless LAN, has begun to deployed significantly. The Internet is now mutating toward a new stage, which is a broadband and ubiquitous computing over the native Internet environment. The digital transmission technology to interconnect the digital devices to the Internet has been drastically changed in these days. This is "No-more dial-up," i.e., so called the "native Internet" has been emerged and deployed. As well as the native Internet deployment, Internet has been introduced broadband communication and always connected environment. More than mega-bits-per-second communication bandwidth has been available in residential and hot-spot areas, as well as in the offices. As the result, the Internet becomes the digital communication platform internetworking all of digital devices using wide variety of digital transmission technologies.

From the beginning of Internet research activity in 1960s to the end of 21st century, the digital devices connected with the Internet has been basically computers. However, in these days, non-computer devices, such as information appliances, home appliances or automobile, are going to be connected with the Internet. The Internet has been always modified its protocols and experienced some mutations, in the past. However, we well-know and realize that we have to preserve the "end-to-end architecture," in order to preserve the development and mutation of the Internet. In order to preserve the "end-to-end architecture," we develop the IP version 6 (IPv6) via the significant technical investigation and discussion since the middle of 1990's. Now, the IPv6 is going to be widely accepted by the industry and to be deployed.

The Internet has been still grown more than exponentially in terms of the number of nodes, network and traffic volume. This means that the Internet technologies has been always fighting with the scalability. Here, the scalability is not only quantitative, but is also qualitative. Recent Internet has to provide wide variety of communication quality for each users, since every communication has been integrated into the Internet. In the Internet, it seems that the requirement from the operational network has been always challenging to the hardware and software technologies to solve the specific issue at every moment of time. The growth of the Internet and the introduction of new technologies and requirements emerge new technical challenges to us. For example, some of recent serious issues for the Internet would the robustness against the DoS (Denial of Service) by malicious users or the serious supporting of mobile nodes and networks.

The research, development and deployment of Internet technologies is based on a kind of positive closed and spiral feed back system. Internet protocol suit has been always modified, based on the operational experiences at the live Internet. This means that the Internet technologies are highly engineering oriented. Actually, a lot of Internet researchers and engineers do not believe the new technology without "running code." A lot of research and development related with the Internet is based on the operational experiences, and the new technologies are evaluated and appreciated by the Internet community itself.

Based on the above observation, this special section is focusing on the practical works related with the Internet technologies. Our paper accepting policy is; we accept the paper, when the work is very worth for the Internet community, even when it does not have the detailed analysis and evaluation. This particular special section accommodates 33 papers, that should satisfy the above criteria. We have received more than 70 paper submissions, from various countries, such as China, Taiwan or Korea.

Hiroshi Esaki, Guest Editor-in-Chief

Hiroshi Esaki (*Member*) received the B.E. and M.E. degrees from Kyushu University, Fukuoka, Japan, in 1985 and 1987, respectively. And, he received Ph.D. from The University of Tokyo, Japan, in 1998. He has joined Toshiba Corporation, where he has engaged in the research of ATM systems. From 1998, he has worked for The University of Tokyo as an associate professor, and has worked for WIDE project as a board member. He has been at Bellcore in New Jersey (USA) as a residential researcher from 1990 to 1991, and has engaged in the research on high speed computer communications. From 1994 to 1996, he has been at CTR (Center for Telecommunications Research) of Columbia University in New York (USA) as a visiting scholar. He is currently interested in a high speed Internet architecture, including MPLS technology, a mobile computing, and IPv6.



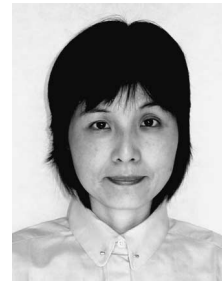
Naoaki Yamanaka (*Member*) graduated from Keio University, Japan where he received B.E., M.E. and Ph.D. degrees in engineering in 1981, 1983 and 1991, respectively. In 1983 he joined Nippon Telegraph and Telephone Corporation's (NTT's) Communication Switching Laboratories, Tokyo Japan, where he was engaged in research and development of a high-speed switching system and high-speed switching technologies for Broadband ISDN services. Since 1994, he has been active in the development of ATM base backbone network and system including Tb/s electrical/optical backbone switching as NTT's Distinguished Technical Member. He is now researching future optical IP network, and optical MPLS router system. He is currently a senior research engineer, supervisor, and research group leader in Network Innovation Laboratories at NTT. Dr. Yamanaka is Technical Editor of IEEE Communication Magazine, Broadband Network Area Editor of IEEE Communication Surveys, and was Editor of IEICE Transaction as well as TAC Chair of Asia Pacific Board at IEEE Communications Society. Dr. Yamanaka is an IEEE Fellow.



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Atsushi Shionozaki (*Member*) received the B.E. degree in electrical engineering, and the M.S. and Ph.D. degrees in computer science from Keio University in 1990, 1992, and 1995, respectively. In 1995, he joined Sony Computer Science Laboratories, Inc., in Tokyo, Japan, where he worked on resource reservation protocols, QoS control, and reliable multicast all based on IP. He is currently a senior staff researcher at Sony Electronics in San Jose, CA and a researcher in residence at the Stanford Networking Research Center, Stanford University, CA. His research focuses on ubiquitous mobile computing, namely host mobility protocols and transport mechanisms for wireless networks. Dr. Shionozaki is a member of ACM and the WIDE Project.



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